

# **KTH Challenge 2021 Solutions**

**2021-05-08**

Made by Björn Martinsson

# B - Bus Lines

Author: Nils Gustafsson

Given nodes labeled  $1$  to  $n$ . Create a connected graph with  $m$  edges such that the sums of edge endpoints are distinct.

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Here is one possible construction:

- Connect node  $1$  with all other nodes (connecting the graph).
- Connect node  $n$  with all other nodes.

**Note** This uses all possible sums. So it is not possible to add more edges.

# D - DEX Save

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Only at most  $20^2 \cdot 10^5 = 4 \cdot 10^7$  possible outcomes.

**Solution** Loop over all possible outcomes.

**Implementation** Number of dice can vary, so recursion simplifies

# A - Alto Singing

Author: Johan Sannemo

Given a song (list of tones) and a vocal range. Minimize the number accidentals by transposing (shifting). Also count how many such transpositions that exist.

*D4 D4 E4 D4 G4 F#4 ↗<sub>5</sub> G4 G4 A4 G4 C5 B4*

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**Key insight** There are fundamentally 12 different kinds of transpositions.

**Solution** Check which of the 12 transpositions minimizes  $\#$ accidentals in  $O(n)$ .

**Implementation** Start by transposing the song down to the lowest allowed tone.

Use the highest tone in the song to count number of allowed octave transpositions.



# C - Costly Contest

Author: Björn Martinsson

Given  $n$  participants and  $m$  available problems. You are given the task of designing a contest of duration  $t$ , split into  $k$  age-divisions, in order to minimize the total number of prize winners (participants solving the most problems in each division).

Participant  $i$  has a *slowness-factor*  $s_i$  and problem  $j$  has *difficulty rating*  $d_j$ . The time it takes participant  $i$  to solve problem  $j$  is  $s_i \cdot d_j$ .

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**Solution**

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Count number of participants tying fastest participant.  $O(n)$



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For example, suppose that the winner for  $k = 1$  would have been

$L \ W \ W \ L \ W \ L \ L$

We can then find an optimal partition for  $k = 4$  by doing

$[L \ W][W \ L][W \ L][L]$

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**Solution** Output  $\max(k, \text{solution}(k = 1))$

**Time complexity** The solution takes  $O(n + m t)$

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Let  $e_i$  be the amount of energy produced on day  $i$ .

**Task** Assuming you need to use up all the water.

$$\text{Minimize: } \max_i (e_i) - \min_i (e_i).$$

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**Insight 2** The function  $\text{check}(L, R)$  can actually be split into testing  $L$  and  $R$  separately. So essentially  $\text{check}(L, R) = \text{check}(L, \infty) \wedge \text{check}(-\infty, R)$ .

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**Solution** Use binary search on  $\text{check}(L, \infty)$  and  $\text{check}(-\infty, R)$  to find largest feasible  $L$  and smallest feasible  $R$ .



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**Solution** Use binary search on  $\text{check}(L, \infty)$  and  $\text{check}(-\infty, R)$  to find largest feasible  $L$  and smallest feasible  $R$ .

**Time complexity**  $O(n \log m)$ , where  $m = 10^9$ .

# F - Forgotten Homework

Author: Björn Martinsson

Given a  $n \times n$  matrix  $A$ , two indices  $i$  and  $j$ , and the sequence

$$A^1(i, j), A^2(i, j), \dots, A^{2^n-1}(i, j)$$

Output  $A^{2^n}(i, j)$  modulo  $10^9 + 7$ .

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Example of a linear recurrence of length 2: The Fibonacci sequence

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The theorem essentially states that there exists integers  $c_0, \dots, c_{n-1}$  such that

$$A^n = c_{n-1} A^{n-1} + c_{n-2} A^{n-2} + \dots + c_0 I_n.$$

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$$A^n = c_{n-1} A^{n-1} + c_{n-2} A^{n-2} + \dots + c_0 I_n.$$

Since we can multiply LHS and RHS by  $A$ , we have that for  $k \geq n$

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This is a matrix equality, so in particular it will also hold that

$$A^k(i, j) = c_{n-1} A^{k-1}(i, j) + c_{n-2} A^{k-2}(i, j) + \dots + c_0 A^{k-n}(i, j).$$

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The algorithm recovers the shortest linear recurrence from a sequence. As input it needs two times the length of the shortest linear recurrence.

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The algorithm recovers the shortest linear recurrence from a sequence. As input it needs two times the length of the shortest linear recurrence.

The linear recurrence can be  $n$  long, so Berlekamp-Massey algorithms needs the first  $2n$  values. But we only have  $2n - 1$  values.



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**Problem** We need  $2n$  the first values of  $a_k$ , but we only know of  $2n - 1$  values.  
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**Solution** Look back at Cayley-Hamilton Theorem

$$A^n(i, j) = c_{n-1} A^{n-1}(i, j) + c_{n-2} A^{n-2}(i, j) + \dots + c_0 I_n(i, j).$$

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This means that it is natural to make

$$a_0 = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{otherwise.} \end{cases}$$

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## Conclusion

1. Let  $a_0 \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$

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1. Let  $a_0 \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$
2. Run Berlekamp-Massey on  $a_0, \dots, a_{2n-1}$  (takes  $O(n^2)$  time)

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2. Run Berlekamp-Massey on  $a_0, \dots, a_{2n-1}$  (takes  $O(n^2)$  time)
3. Calculate  $a_{2n}$  using the linear recurrence. (takes  $O(n)$  time)

# G - Guessing Circle

Author: Johan Sannemo

There are  $n$  numbers laid out on a circle. The same number can occur multiple times. *Alf* and *Beta* are playing a game where *Alf* thinks of a number  $x$  on the circle and *Beta* tries to guess it.

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*Beta* picks a  $y$  and *Alf* answers which direction (clock-wise or counter-clockwise) is closest to  $x$ . If there are multiple possible answers then *Alf* can pick whichever answer he wants.

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*Beta* picks a  $y$  and *Alf* answers which direction (clock-wise or counter-clockwise) is closest to  $x$ . If there are multiple possible answers then *Alf* can pick whichever answer he wants.

**Task** Output all  $x$  that it is possible for *Beta* to guess given that *Beta* can ask as many questions as he wants.

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**Cubic solution** In  $O(n^2)$  time create a matrix  $M$  where

$$M(x, y) = \begin{cases} 1 & \text{if Alf needs to answer CW on query } (x, y) \\ 0 & \text{otherwise.} \end{cases}$$

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Let  $x_1$  and  $x_2$  be two possible values that Alf could be thinking of. Beta can distinguish between the two iff there exists a  $y$  such that

$$M(x_1, y) = M(y, x_2) \quad \text{or} \quad M(y, x_1) = M(x_2, y).$$

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This allows for a  $O(n^3)$  solution. Or  $n^3/64$  using bitset.

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Author: Johan Sannemo

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**Cubic solution** In  $O(n^2)$  time create a matrix  $M$  where

$$M(x, y) = \begin{cases} 1 & \text{if Alf needs to answer CW on query } (x, y) \\ 0 & \text{otherwise.} \end{cases}$$

Let  $x_1$  and  $x_2$  be two possible values that Alf could be thinking of. Beta can distinguish between the two iff there exists a  $y$  such that

$$M(x_1, y) = M(y, x_2) \quad \text{or} \quad M(y, x_1) = M(x_2, y).$$

This allows for a  $O(n^3)$  solution. Or  $n^3/64$  using bitset.

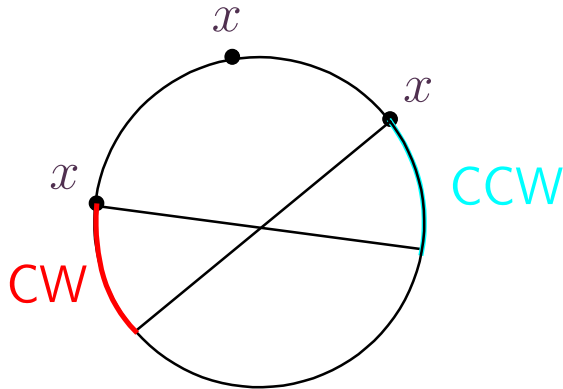
But both are too slow.  $n = 15000$ .

# G - Guessing Circle

Author: Johan Sannemo

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**Quadratic solution:** For each  $x$  there are two fundamental intervals of positions for which Alf answers CW or CCW.



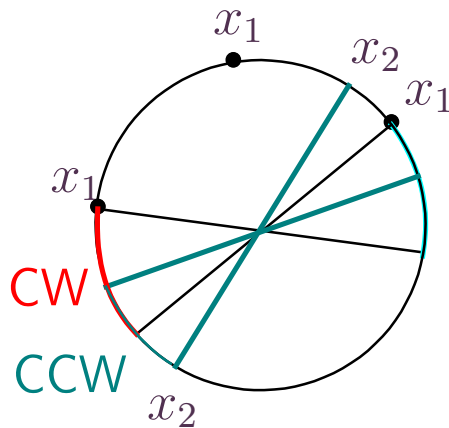
Note: An interval works for  $y$  iff all occurrences of  $y$  lies inside the interval.

Suppose we want to see if  $x_1$  and  $x_2$  can be distinguished asking queries.

This means that we need to find a  $y$  such that **Alf** is forced to answer differently for  $\text{query}(x_1, y)$  and  $\text{query}(x_2, y)$ .

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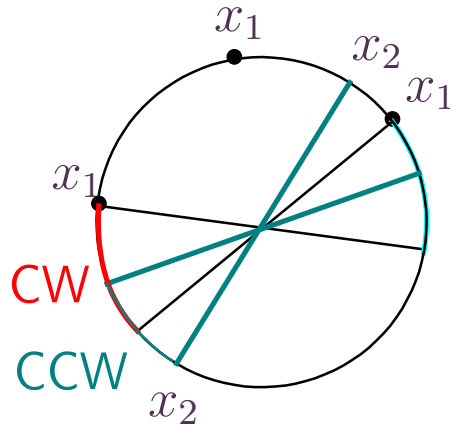
This means that we need to find a  $y$  such that  $\text{Alf}$  is forced to answer differently for  $\text{query}(x_1, y)$  and  $\text{query}(x_2, y)$ .





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This means that we need to find a  $y$  such that Alf is forced to answer differently for  $\text{query}(x_1, y)$  and  $\text{query}(x_2, y)$ .



A  $y$  forces CW for  $x_1$  and CCW for  $x_2$  iff all occurrences of  $y$  lies inside the intersection of CW and CCW.

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**Time complexity**  $O(n^2)$

**Memory complexity**  $O(n)$

**Extra challenge:** Try solving the problem in linear time. It is possible.





Thanks for participating in KTH Challenge 2021!

## Organizers

- Per Austrin (KTH)
- Nils Gustafsson (Depict.ai)
- Björn Martinsson (KTH)
- Johan Sannemo (Kognity)